

At last a game has arrived that reflects the Age of Aquarius and the move towards Enlightenment, Self-empowerment, and a sense of

Collective Healing.

ift of Enlightenment is a life healing board game for up to six players. The beautifully packaged game comes with a board, a variety of inspirational pieces, several packs of game cards, rules of play, and a dice. But unlike other games Gift of Enlightenment has been created as far more than just a fun and enjoyable diversion. Many of the challenges to be found in Gift of Enlightenment rely on innate abilities we all possess, such as insight, intuition and sixth sense. As

players move through the game they learn to develop and trust these personal skills, as well as seek to harness positive traits and energise their personal Aura. Whilst there is still an ultimate winner who receives a personal message from the Book of Enlightenment, everyone benefits from the shared experience of the subtle, sometimes powerful, yet always rewarding game play.

This exciting new concept has been a labour of love for husband and wife team David and Annette Martin. Annette, who is a Karuna Reiki Master and fine art photographer, has channelled the Book of Enlightenment that accompanies the game. She is also confident that her loving guides and angels have helped see this project through at every turn. David's background meanwhile has been in the computer games industry, a business he left two years ago saddened by the increasing negativity and violence that characterise many successful games. From a very early age he began inventing board games, and it was

















the coming together of this passion with Annette's interest in all things mind, body, spirit that gave birth to Gift of Enlightenment. David awoke early one morning last year with an image of the game design in his head, and by the end of that day the first prototype game was already being played. This fact, coupled with the many good people who have been 'found' just when required to help with the project, have all added to David and Annette's belief that Gift of Enlightenment is a tool for good that has been given to them to deliver safely to the world.

'Whilst most people are on their individual spiritual pathway, this game is inclusive and provides a fantastic opportunity for collective understanding and personal development,' said Annette. 'We have found that it is not unusual for people to start out competing, then gradually helping each other, and then finally sharing in the personal message the winner receives from the Book of Enlightenment. The effect on people has been quite unlike anything we have seen before in a game. It's just an uplifting experience all round, with a great deal of fun and laughter along the way."

The object of the game is to try to reach the Pathway to Enlightenment. To do this a player must collect five positive human traits as well as win the seven Chakra Crystals that energise their aura. To win the seven Chakra Crystals a player must complete each of the seven Chakra Challenges, a task that involves using their insight, intuition and inner guidance. Included in the game is a velvet bag for the safe keeping of the Seven Chakra stones which are used as the playing pieces. As players move these pieces around the game's 'Circle of Life' they also encounter a variety of challenges to be overcome and decisions to be made. But helpful angels, guides and inspirations can also be found in the game to assist them to move forward. The beautiful 82-page Book of Enlightenment is where the winner finally receives their uplifting message, the cards and crystals they have



collected in the game determining which of the many messages is being given to them at that time.

'When playing Gift of Enlightenment everything that happens to a player has significance,' said David. 'Every move, every card turned, every decision made, every failure or success, is there to guide us towards a greater level of understanding, It's up to each of us to see what is being given to us as we play the game. Unlike other games there is a purpose in the playing experience itself, not just in being the winner.'

David and Annette believe that now is the perfect time to present the game as a new tool to help us raise the Earth's vibrations. They believe the process is already happening, and that all of us can play a part in this collective healing.

'The terrible disaster off the Indian Ocean coastline is a testament to the human spirit,' added Annette. 'For the whole world has responded with its heart. We simply cannot live alone, for we share the same soul as our neighbour, our planet, and our universe. In the momentous times in which we live I truly believe that this very special game is a gift that has been given to us all to help to make a difference.'

## moreinformation -

- To find out more about the Gift of Enlightenment, log on to www.giftofenlightenment.com
- To purchase your copy, see Kindred Spirit mail order.

'It's much more than a game, it's a quest, and after a while it dawns on you that you're playing not just with other players but with angels and spirit guides. Forget skill and luck and just go with the flow!' Monica Lloyd
Psychologist and Reiki Healer

'A game that's more than just a game – a life changing experience – phenomenal.' Tony Franklyn Actor

'A blueprint for future games, intriguingly good fun. Uncomplicatedly perplexing.' Hannah Baker Art Teacher

'A thought-provoking game that a player actively participates in at all times. Where one's spiritual thoughts can sometimes lead another player to make the right decisions. I enjoyed every minute of it and loved my winning messages.' Joan Gardner Retired social worker

'This is a game that makes you change your life.' Graham Millett Director of a mental health charity, Brighton.

'The people you play this game with will know you better than you know yourself. My winning message really spoke to me.'
Sue Bishop
PA and Astrologer

'I made decisions by trusting my own thoughts and intuition. Once you play the game you want to exercise these skills again and again. A game with a tremendous difference.' Suzanne Hale Youth Project Manager



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